# Chapter

# 4

# Are you root? Reproducible Experiments in User Space

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#### Abstract

High-performance computing platforms are usually shared by users with diverse demands. Often legacy applications or those with very specific requirements and dependencies overload system administrators or simply cannot run. A solution is to build, compile, and install the application and its dependencies fully in user space. However, this task is timely expensive and error-prone, which motivates the use of automated solutions. In this chapter, we present two solutions to install packages fully in user space in a shareable and reproducible way.

#### Resumo

Plataformas computacionais para processamento de alto desempenho são usualmente compartilhadas por usuários com demandas variadas. Com frequência aplicações legadas ou aquelas que possuem requisitos e dependências muito específicos sobrecarregam os administradores do sistema ou simplesmente tem sua execução inviabilizada. Uma solução passa a ser configurar, compilar e instalar a aplicação e as respectivas dependências inteiramente em espaço de usuário. Entretanto, tal tarefa é custosa e propensa a erros, motivando a adoção de soluções automatizadas. Neste capítulo, apresentamos duas soluções que permitem a instalação de pacotes inteiramente em espaço de usuário de maneira reprodutível e compartilhável.

# 4.1. Introduction

One fundamental step when using computational platforms is the correct installation of software. When considering large, shareable resources, users usually do not have administrative permissions and must install their software stack in regular user environments. This installation may also require many dependencies that suffer from the same principle.

Although one can manually download the latest source and check the newest manual for each one of the dependencies, this would present many problems. These problems include spending significant time in this process, a chance that such steps are not portable for other platforms, and discovering that specific versions of dependencies may not work for that software stack. These problems motivate modern approaches that can handle complex dependencies stacks while maintaining the installation reproducibility of that build in a non-privileged environment.

Two initiatives, Spack and Guix, aim to install software and its dependencies in user space while being portable and reproducible. This course focuses on explaining both tools and how to create installation recipes for desired software.

The remainder of this chapter is structured as follows. Section 4.2 presents the Spack package manager. Section 4.3 presents the usage of Guix as a package manager. Section 4.4 concludes the chapter with a discussion and future perspectives.

# 4.2. Part I – Spack

Spack (GAMBLIN et al., 2015) is a fully user-space package manager that targets High-Performance Computing platforms. Package definitions and Spack itself are written in Python, each package being a class that inherits from a base class representing a standard build tool. To request the installation of a package, the user must prepare a package specification that can be as brief as <package=name> or as detailed as <architecture compiler\_oversionpackage=name> or as detailed as <architecture compiler\_oversionpackage=name package=versionlist\_of -package=options>. The same structure applies recursively to package dependencies, resulting in a Directed Acyclic Graph (DAG). Figure 4.1 shows the DAG with the software stack of openblas in two stacks: one depending on perl@5.37.9, and the other on perl@5.38.0. Each node represents a unique package specification identified with a hash. At the install phase, Spack will download the tarball and build each package in the DAG, setting the correct paths at configure step (or equivalent). Even if identical dependencies can be recycled, as one can see in the figure, many installations of the same package can coexist.

### 4.2.1. Installation

Spack can be installed and deployed entirely in user space as long as the target system meets some minimal requirements. For a modern Linux distribution, the expected tools are: a Python 3 interpreter; C/C++/Fortran compilers; standard build tools such as configure, make, and cmake; git, compression/decompression tools such as tar and gzip; curl.

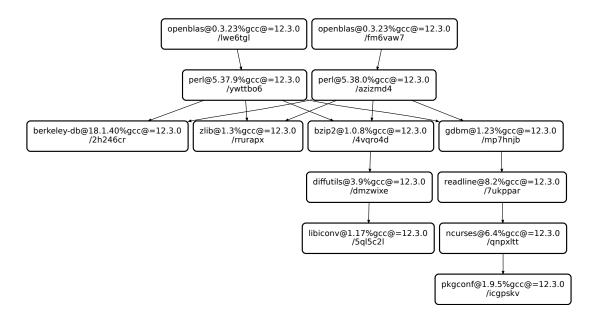


Figure 4.1. Dependency graph of two OpenBLAS installs at Spack

Once these dependencies are available, one can install Spack with:

```
git clone --branch v0.20.1 https://github.com/spack/spack.git
source spack/share/spack/setup-env.sh
```

Spack will try to detect installed compilers automatically. It is possible to check which ones were detected with:

spack compilers

#### STDOUT

SH

After upgrades or when installing new compilers on the system, one should run spack compiler find before being able to use it. Inclusion of compilers installed in non-standard paths can be done with:

```
spack compiler add /local/my-compiler
```

#### 4.2.2. Installing packages

Before installing a new package, one may wish to check the full list of available packages with spack list. Filtering this output with a pattern is also possible:

spack list "z\*"

#### STDOUT

SH

SH

z-checker z3 zabbix zfp zfs zig zip zipkin zlib zlib-ng zoltan zookeeper zookeeper-benchmark zopfli zpares zsh zstd zstr zziplib 19 packages

The basic command to install a new package is spack install <package name>. This command will download, configure, build, and install zlib in the current Spack tree. Any other zlib installation living in the root system or in another spack instance will not be touched. Let's see an example:

		SH
spack install	zlib	

The previous install command used only the default parameters defined in the zlib package. A summary of all the package information, including its description, versions, configure and build options (i.e., the variants in the Spack jargon), and dependencies is obtained with:

#### STDOUT

```
MakefilePackage:
                  zlib
Description:
   A free, general-purpose, legally unencumbered lossless
       data-compression
    library.
Homepage: https://zlib.net
Preferred version:
        http://zlib.net/fossils/zlib-1.3.tar.gz
   1.3
Safe versions:
    1.3
            http://zlib.net/fossils/zlib-1.3.tar.gz
    1.2.13
             http://zlib.net/fossils/zlib-1.2.13.tar.gz
Deprecated versions:
    1.2.12 http://zlib.net/fossils/zlib-1.2.12.tar.gz
   1.2.11 http://zlib.net/fossils/zlib-1.2.11.tar.gz
1.2.8 http://zlib.net/fossils/zlib-1.2.8.tar.gz
1.2.3 http://zlib.net/fossils/zlib-1.2.3.tar.gz
             http://zlib.net/fossils/zlib-1.2.11.tar.gz
Variants:
                              When
   Name [Default]
                                       Allowed values
      Description
    _____
                              =====
                                         _____
       _____
   build_system [makefile] --
                                        makefile, generic
      Build systems supported by the package
    optimize [on]
                                         on, off
                               ___
      Enable -02 for a more optimized lib
    pic [on]
                                       on, off
      Produce position-independent code (for shared libs)
                 ---
                                       on, off
    shared [on]
       Enables the build of shared libraries.
Build Dependencies:
   None
Link Dependencies:
   None
Run Dependencies:
   None
```

One of the main features of Spack is to allow the coexistence of multiple installations of

the same package. This way, one can install a second instance of zlib enabling (with +) the pic variant and disabling (with ~) the shared and optimize variants:

```
spack install zlib+pic~shared~optimize
```

As well as variants, installations using different version numbers, specified with @<version-number> and/or compiled with other compilers (using %<compiler>) can also coexist:

spack install zlib@1.2.13+pic~shared~optimize%clang

These three installations live in the same Spack tree. Spack uses rpath (*run-time search path*) to keep each executable isolated with its dependencies. One can check a list of installed packages with spack find, which can include a package name to filter the search, for example:

```
SH spack find zlib
```

STDOUT

```
-- linux-ubuntu23.04-ivybridge / clang@15.0.7
_______
zlib@1.2.13
-- linux-ubuntu23.04-ivybridge / gcc@12.3.0
_______
zlib@1.3 zlib@1.3
3 installed packages
```

When there are several installations of the same package, it may become difficult to differentiate them. The output of spack find can be extended with the options -v to show the full spec and -L to list the hash that acts as an installation's unique identifier:

SH

SH

To distinguish very similar installations, one can provide hashes to spack diff:

spack diff /qkdk6s2b /xkwdb6nq

#### STDOUT

SH

```
--- zlib@1.2.13/qkdk6s2blk5dqqyha3pper6uelymtwpr
+++ zlib@1.3/xkwdb6nqvajfcwfjuc75vrc7stzc7zck
00 hash 00
  zlib qkdk6s2blk5dqqyha3pper6uelymtwpr
+ zlib xkwdb6nqvajfcwfjuc75vrc7stzc7zck
00 node_compiler 00

    zlib clang

+ zlib gcc
00 node_compiler_version 00
- zlib clang 15.0.7
+ zlib gcc 12.3.0
00 package_hash 00
  zlib 2w7eqxylpvimalu26prt37tmbdsbqbvjytjjlvpyph6yuqwl63ga====
+ zlib u7vqvwmacj5j7zngg2evhyt1xmzhad35mx1xna6tmr4bjyeisgsa====
00 version 00
  zlib 1.2.13
 zlib 1.3
+
```

Installing a package may require a long dependency chain. With spack spec, one can check which new packages will be installed and which ones are already installed and can be reused (i.e., those prefixed with [+]).

#### STDOUT

Input spec
- cbc
Concretized
<ul> <li>cbc@2.10.9%gcc@12.3.0 build_system=autotools arch= linux-ubuntu23.04-ivybridge</li> <li>^cgl@0.60.7%gcc@12.3.0 build_system=autotools arch= linux-ubuntu23.04-ivybridge</li> <li>_clp@1.17.7%gcc@12.3.0 build_system=autotools arch=</li> </ul>
<pre>linux-ubuntu23.04-ivybridge [+] ^coinutils@2.11.9%gcc@12.3.0 build_system=autotools arch=linux-ubuntu23.04-ivybridge [+] ^osi@0.108.8%gcc@12.3.0 build_system=autotools arch=</pre>
<pre>linux-ubuntu23.04-ivybridge [+]</pre>

Several High-Performance Computing platforms restrict Internet access from compute nodes, making users download all external data on the front-end and then automatically exporting /home or /scratch directories to compute nodes via NFS (*Network File System*). At the same time, many of these platforms also limit user process duration on the front-end. These two policies, however, can disturb the use of package managers as Spack, since even the building of a single package can demand the download and long compilation of several dependencies. To handle this scenario, one can rely on spack fetch to download not only the target package but also its dependencies. For example, to fetch the default llvm release and all its missing dependencies (i.e., those that are not yet installed), we run:

SH

spack fetch --dependencies --missing llvm

After fetching the package and its dependencies on the front-end, the user can log into the compute nodes and proceed the installation with spack install using the cached files available in NFS home directory.

When removing a package, it is possible to remove only the package or include all its dependents, i.e., any package that depends on the one being removed. For example, to remove zlib and its dependents:

#### **4.2.3.** External packages

In terms of reproducibility, ideally, the entire software stack should be managed by Spack. However, many production HPC platforms provide customized or third-party MPI, accelerator, compiler, or linear algebra libraries. To take advantage of these optimizations, one can rely on spack external commands that will incorporate these package and their respective paths into the Spack structure. For example, to add a system installed openmpi:

			S	Н
spack	external	find	openmpi	

STDOUT

After this, one can use the discovered package (i.e., openmpi@4.1.2) as a usual dependency to build other packages:

		SH
spack install	hwloc^openmpi@4.1.2	

#### 4.2.4. Using a package

After installing a package, Spack provides two ways to use it. The simpler one is spack load which will load and update the PATH and MANPATH environment variables with the install paths of the package and its dependencies. For example, one can load the unrar package and then use the homonymous command.

	SH
spack load unrar	

Another option is to use spack view to create a new directory populated with links to mimic the traditional UNIX tree structure, i.e., bin/, lib/, include/. Users can choose between symbolic or hard links. This is more powerful than spack load enabling not only the execution but also development using the installed packages as third-party libraries. For example, to create such structure using soft links for openblas and its dependencies, and then compile and execute an application:

```
1 spack view soft blas-dir openblas
2 gcc blas-example.c -Lblas-dir/lib -Iblas-dir/include -lopenblas
-o ex-openblas
3 LD_LIBRARY_PATH=blas-dir/lib ./ex-openblas
```

#### 4.2.5. Sharing configs

Users can share their stack of installed packages by creating a spack.yaml file. This file can be later used to rebuild and deploy the setup in another moment and machine in a reproducible way. Each spack.yaml is associated with an environment, so we start with spack env create and activate. Once the environment is ready, we can add the desired packages. At this point, these packages are not installed, they just are included in the spack.yaml file. To effectively install them, we need to explicitly run spack install.

SH

```
spack env create --dir spack-env-wscad-2023
spack env activate spack-env-wscad-2023
spack add zlib@1.2.3
spack add nano@4.7
spack add vim features=tiny ^ncurses@6.1
spack install
spack env deactivate
```

The spack.yaml file contains abstract information about the packages explicitly added to the environment. This information is flexible since it does not contain details such as implicit dependencies, compiler, or the target platform. The concrete information, as returned by spack spec, is stored in another file named spack.lock. Such file allows a faithful reproduction but works only on a very similar platform, i.e., same OS version (e.g., ubuntu22.04) and same CPU family (intel.ivybridge).

YAML

```
1
  # This is a Spack Environment file.
2
  #
3
  # It describes a set of packages to be installed, along with
4
  # configuration settings.
5
  spack:
    # add package specs to the `specs` list
6
7
    specs: [zlib@1.2.3, nano@4.7, vim features=tiny ^ncurses@6.1]
8
    view: true
```

 $\mathbf{SH}$ 

Both files can be shared and later imported in another machine with spack env create. For example, to import on a very similar machine:

SH

SH

SH

```
# machine with same arch, OS, compiler
spack env create foo spack.lock
```

Otherwise:

# on every machine
spack env create foo spack.yaml

#### 4.2.6. Preparing a new package

Spack packages are written in Python. Creating a new package boils down to creating a package.py file containing basic package information, such as description, download URL, versions, maintainers, dependencies, and build system. The command create provides templates for common general-purpose build systems such as autotools, meson, and cmake. There is also some support for language-specific packages, e.g., R, Python, and Ruby. As an example, a draft package for the pajeng tool<sup>1</sup>, which is built using CMake, can be obtained with:

```
spack create --name pajeng --template cmake "https://github.com/
schnorr/pajeng/archive/1.3.6.tar.gz"
```

This command will prepare a directory for the new package pajeng in the default spack tree. This directory contains at least the package.py file but can also store patch and test files.

In the code listing below, source code lines 4 to 8 describe basic information as description and homepage of pajeng; this information will be displayed by spack info. Line 10 lists the github username of package maintainers while lines 12 to 16 define two versions to install pajeng: release 1.3.6 and from the git repository. The parameter preferred sets the first one as preferential, i.e., the one that will be installed if no version is provided in spack install. The last three lines (18 to 20) declare the required dependencies to build pajeng. Such dependencies should also be Spack packages and, if needed, will be automatically installed by Spack.

<sup>&</sup>lt;sup>1</sup><https://github.com/schnorr/pajeng>

PYTHON

```
1
   from spack import *
2
3
   class Pajeng (CMakePackage):
4
     """PajeNG is a re-implementation of the well-known Paje
        visualization tool for the analysis of execution traces."""
5
     homepage = "https://github.com/schnorr/pajeng"
6
7
     git = "https://github.com/schnorr/pajeng.git"
8
     url = "https://github.com/schnorr/pajeng/archive/1.3.6.tar.gz"
9
10
     maintainers = ['viniciusvgp', 'schnorr']
11
12
     version('1.3.6',
13
             sha256 = '1a2722bfaeb0c6437fb9e8efc2592edbf14ba01172f9
                  7e01c7839ffea8b9d0b3',
14
             preferred = True)
15
     version('develop',
16
             git = 'https://github.com/schnorr/pajeng.git')
17
18
     depends_on('boost')
19
     depends_on('flex')
20
     depends_on('bison')
```

From this point, it is now possible to run spack install pajeng. Editions in packages' receipts, both user-created or existing ones, are possible through spack edit. For example, to look up for other releases from the base URL and update the package file, one can use checksum:

SH

spack checksum --add-to-package pajeng

The result is a list of several lines containing all available releases with the respective sha256 sum. Such lines can now be appended to our initial package definition.

```
version('1.3.6',
  sha256 = '1a2722bfaeb0c6437fb9e8efc2592edbf14ba01172f97e01c783
9ffea8b9d0b3')
version('1.3.5',
  sha256 = 'ea8ca02484de4091dcf57289724876ec17dd98e3a032dc609b7e
a020ca2629eb')
version('1.3.4',
  sha256 = '284e9a590a2861251e808542663bf1b77bc2c99650a1fbf945cd
5bab65402f9e')
version('1.3.3',
  sha256 = '42cf44003d238fd5c4ab512bdeb445fc12f7e3bd3f0526b389f0
80c84b83b19f')
version('1.3.2',
  sha256 = '97154415a22f9b7f83516e988ea664b3990377d69fca859275ca
48d7bfad0932')
version('1.3.1',
  sha256 = '4bc3764aaa7e79da9a81f40c0593b646007b689e4ac20886d06f
271ce0fa0a60')
version('1.3',
  sha256 = '781b8be935e10b65470207f4f179bb1196aa6740547f9f1af0cb
1c0193f11c6f')
version('1.1',
  sha256 = '986d03e6deed20a3b9d0e076b1be9053c1bc86c8b41ca36cce3b
a3b22dc6abca')
version('1.0',
  sha256 = '4d98d1a78669290d0a2e6bfe07a1eb4ab96bd05e5ef78da96d2c
3cf03b023aa0')
```

Software evolves over time; new versions include new build options or dependencies and deprecate old ones, resulting in specific dependencies among different versions. For example, older versions of pajeng require qt versions 4.x while the version under development needs fmt library. To handle these cases, we can add new dependencies that are restricted to some versions:

PYTHON

```
depends_on('qt@:4.999+opengl', when='@:1.3.2')
depends_on('freeglut', when='@:1.3.2')
depends_on('fmt', when='@develop')
```

Note that we use the Python colon (:) syntax to deal with ranges of versions, e.g., depends\_on('qt@:4.999+opengl', when='@:1.3.2') means pajeng up to version 1.3.2 depends on qt library up to version 4.99 with opengl variant enabled.

Packages usually have some build options allowing users to enable or disable features, e.g., passing cmake or configure parameters. To illustrate this capability, we add

package variants to enable static linking, documentation, and to disable the building of libpaje and auxiliary tools:

```
PYTHON
```

```
variant ('static',
        default = False,
        description = "Build as static library")
variant('doc',
        default = False,
        description = "The Paje Trace File documentation")
variant('lib',
        default = True,
        description = "Build libpaje")
variant('tools',
        default = True,
        description = "Build auxiliary tools")
def cmake_args(self):
  args = [
    self.define_from_variant('STATIC_LINKING', 'static'),
    self.define from variant('PAJE DOC', 'doc'),
    self.define_from_variant('PAJE_LIBRARY', 'lib'),
    self.define_from_variant('PAJE_TOOLS', 'tools')
  1
  return args
```

Note the use of the default parameter to set or unset variants by default. To become effective, the new variants must be transposed to the build options expected by the package building system during compilation and install. Since pajeng is built with cmake, we have to override the cmake\_args method to write the proper variables (e.g., PAJE\_DOC).

The addition of variants and version-specific dependencies introduces a new issue, e.g., incompatible options. The only solution in such cases is to prevent the installation and tell the user the reason. For example, previously, we defined two variants for pajeng: lib and tools. While requiring the installation of pajeng+lib~tools is completely valid, the contrary, i.e., pajeng~lib+tools, is inconsistent since building the auxiliary tools (+tools) depends on building the library (that was disabled with ~lib). Besides handling contradictory package options, the same feature is useful for dealing with known bugs or declaring incompatibilities with a given compiler or dependency.

PYTHON

```
conflicts('+tools',
    when = '~lib',
    msg = "Enable libpaje to compile tools.")
```

#### 4.2.7. Publishing a new package

There are two ways to make a new Spack package public. The first one, and the more comprehensive, is submit it to the official repository. At the time this chapter was written, this repository stores more than 7000 packages. Submissions of new packages can be done with pull requests. Once the package passes by the automated tests, it will be available for installation by any user. A complete version of the pajeng package, following the steps listed in this chapter, was submitted to the Spack official repository and be found at https://github.com/spack/spack/blob/develop/var/spack/repos/builtin/packages/pajeng/.

The second approach to publishing a new package is through the creation of additional public or private repositories. Such repositories can be created with spack repo create and later shared with other users who can add them to their local instances by running spack repo add. Additional repositories are useful for software whose access is restricted or for Spack packages in development that are not yet mature enough to be committed to the official repository. Some institutions maintain external and public Spack repositories to publicize and facilitate the installation of *software* developed by them. Another use case for additional repositories is when it is necessary to override a package from the official repository for some reason.

# 4.3. Part II – Guix

Guix (COURTÈS; WURMUS, 2015; GNU, 2023a; GNU, 2023b) provides user-space commands to automate package builds with a strong focus on reproducibility. The building process executes in a controlled environment to isolate details about host and user configuration. Guix follows Nix (DOLSTRA; JONGE; VISSER, 2004) strategy and makes the build be executed by a daemon on a Linux kernel container. This way, all package builds execute with a dedicated Guix user and with a restricted set of environment variables containing only explicitly declared dependencies. Built packages reside on a system-wide directory (e.g., /gnu/store/) and can be shared among different users. Each install is identified by a hash computed using package source code, compiler, libraries, scripts, and dependencies. When a user requests a package install that matches an existing hash, the build is skipped, and Guix only links the files on the user directory, avoiding duplicated builds. Figure 4.2 shows the DAG for Openblas at Guix.

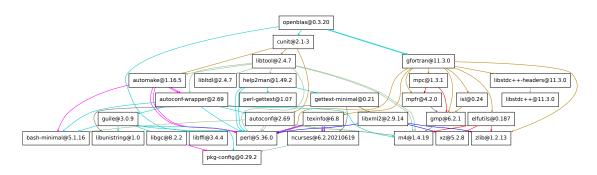


Figure 4.2. Dependency graph of OpenBLAS at Guix

#### 4.3.1. Installation

Unlike Spack, Guix requires administrator rights to be installed. On a Debian-like Linux, one can run<sup>2</sup>:

```
sudo apt install guix
```

From this command, all package install and administration directives can run entirely in user space. Alternatively, in systems where the guix daemon itself is not installed and the install cannot be requested, guix pack can be used with some limitations (see Section 4.3.4). Before executing install commands, Guix recommends that every user runs some bootstrap configuration for locales:

SH

SH

```
guix install glibc-locales
export GUIX_LOCPATH="$HOME/.guix-profile/lib/locale"
GUIX_PROFILE="$HOME/.guix-profile" source "GUIX_PROFILE/etc/
profile"
```

#### 4.3.2. Installing packages

The first step when installing a new package is to check the list of all available packages with guix package --list-available. At the time this chapter was written, it reported more than 25000 packages. Since the database of packages is huge, a better option is to search using a pattern. For example, to get a filtered list of all packages starting with "ascii" in their synopsis or description fields, one can run:

	SH
quix packagesearch="^ascii*"	

Or to restrict the search to the package name:

SH

```
guix package --list-available="^ascii"
```

#### STDOUT

ascii	3.18	out	gnu/packages/shellutils.scm:67:2
ascii2binary	2.14	out	gnu/packages/textutils.scm:415:2
asciidoc	9.1.0	out	gnu/packages/documentation.scm
:110:2			
asciinema	2.3.0	out	gnu/packages/terminals.scm:226:2

<sup>2</sup>Commands presented here consider Guix version 1.3.0

Once the exact package name is known, the installation can proceed with:

```
quix install asciidoc
```

Option package --list-installed lists all the installed packages with their respective version and path. For example:

```
guix package --list-installed
```

STDOUT

```
glibc-locales 2.35 out /gnu/store/03
v1svhv6wj9pd6awpdi5zn4wd31b23f-glibc-locales-2.35
asciidoc 9.1.0 out /gnu/store/91
h31gnblv2jgqx7majqxa4wvjyr0ax5-asciidoc-9.1.0
```

Software evolves with time, and maybe you want to check if there are new releases for installed packages:

```
SH
guix pull
guix upgrade
```

You can remove asciidoc package with:

guix remove asciidoc

#### 4.3.3. Using a package

Once a package was installed, you might want to use it to develop another software. Guix provides guix shell to set-up a proper environment with dependencies and environment variables. For example, to start a shell to code something using openblas as a library:

guix shell --development openblas gcc

Another solution is creating a new directory populated with symbolic links to mimic the traditional UNIX tree structure with bin/, lib/, and include/. For example, to compile an openblas code:

SH

SH

SH

```
guix install openblas --profile=$HOME/blas-dir
gcc blas-example.c -Lblas-dir/lib -Iblas-dir/include -lopenblas
        -o ex-openblas
LD_LIBRARY_PATH=blas-dir/lib ./ex-openblas
```

#### 4.3.4. Sharing configs

There are two approaches to exporting a Guix setup to another machine. If both machines have Guix, the first way is to use the guix archive command that packs a list of packages into a single file. For example:

SH

```
# on machine A
guix archive --export openblas gcc > foo.nar
# on machine B
guix archive --import foo.nar
```

The second strategy allows to export software to a machine without Guix. The command guix pack combines a list of packages in a standalone binary tarball that can be extracted on the other machine with standard user-space commands.

SH

# on machine A
guix pack openblas gcc
# on machine B
tar xf pack.tar.gz

#### 4.3.5. Preparing a new package

Guix packages, or "package definitions" in guix jargon, are written in GNU Guile, an implementation of the Scheme language, which itself is a dialect of Lisp. Once again, we use the pajeng tool to illustrate a package creation:

#### SCHEME

```
1
   (use-modules
2
    (quix packages)
3
    (guix download)
4
    (guix build-system cmake)
5
    (quix licenses)
6
    (qnu packages boost)
7
    (qnu packages bison)
8
    (gnu packages flex)
9
   )
10
   (package
11
    (name "pajeng")
    (version "1.3.6")
12
13
    (source
14
       (origin
15
          (method url-fetch)
16
          (uri
17
            (string-append
18
              "https://github.com/schnorr/pajeng/archive/refs/tags/"
19
              version
20
              ".tar.gz"))
          (sha256
21
22
             (base32
23
               "1cyhp61qx7w3qw0pxybj26h4pwfv5rcw5vz8p5z17imhmszj49qs"
24
              ))))
25
    (build-system cmake-build-system)
26
    (arguments
27
     `(#:tests? #f
28
       #:validate-runpath? #f)
29
    )
30
    (inputs (list
31
                boost
32
                bison
33
                flex
             ))
34
35
    (synopsis
36
       "PajeNG: library and associated tools for Paje trace files")
37
    (description
38
       "PajeNG is a re-implementation of the well-known Paje
39
       visualization tool for the analysis of execution traces.
40
       PajeNG comprises the libpaje library, and an auxiliary tool
41
       called pj_dump to transform Paje trace files to
42
       Comma-Separated Value (CSV). The space-time visualization
43
       tool called pajeng had been deprecated (removed from the
44
       sources) since modern tools do a better job (see
45
       pj_gantt).")
46
    (home-page "https://github.com/schnorr/pajeng")
47
    (license gpl3))
```

The first 9 lines load required modules, i.e., the Scheme equivalents of libraries or packages. Lines 2 to 5 refer to Guix internal modules, while lines 6-9 load pajeng dependencies. The package definition itself starts on line 10 with package name, version, and tarball download instructions. Lines 23 to 27 specify the cmake building system. We disable tests and validate-runpath phases due to incompatibilities between pajeng building configurations and Guix expected ones. Lines 28 to 32 declare package dependencies. Finally, lines 33 to 40 contain package synopsis and description texts, which are presented to the user in commands as guix show and guix search. The last two lines define the package home-page and license.

From this point, one can try to build and install the created package with:

SH

```
1 guix build --file=/path-to-created-file/pajeng.scm
2 guix package
    --install-from-file=/path-to-created-file/pajeng.scm
```

In Guix, working with different version numbers or compilation options requires creating a new package. Fortunately, it is possible to rely on inheritance to extend from an existing package. For example, to create a new package for pajeng building from its git repository (at a given commit):

SCHEME

```
(let ((commit "ca24c95cc5b4e53455058e180f01d5a5febccac6")
 1
 2
          (revision "1"))
 3
   (package (inherit pajeng)
 4
      (name "pajeng")
 5
      (version (git-version "1.3.6" revision commit))
 6
       (source
 7
         (origin
 8
           (method git-fetch)
 9
           (uri (git-reference
10
              (url (string-append
11
                     "https://github.com/schnorr/"
12
                     name))
13
                        (commit commit)))
14
           (sha256
15
             (base32
              "1c1ggfgd15xxq8jkvf774440j51yn37n8q11354d41bqxm81v9av")
16
17
            )
18
          )
19
        )
20
       (inputs (modify-inputs (package-inputs pajeng)
21
                          (prepend fmt)))
22
     )
23
   )
```

Inheritance is also helpful in building with different compilation options, which again requires creating a new package:

```
SCHEME
```

```
1
  (package (inherit pajeng)
2
      (name "pajeng-doc")
3
      (build-system cmake-build-system)
4
      (arguments
5
        '(#:configure-flags '("-DPAJE_DOC=ON")))
6
      (inputs (modify-inputs (package-inputs pajeng)
7
                               (prepend texlive-scheme-basic
                                  ghostscript poppler asciidoc
                                  texlive-titlesec texlive-setspace
                                  texlive-listings
                                  texlive-gsftopk)))
8
  )
```

#### 4.3.6. Publishing a new package

Guix provides three ways to make a new package public. The first and simpler one is just make available the scm file of a package. After obtaining it, one can just run guix package, passing the file to the option --install-from-file. The scm files created here for pajeng can be downloaded from:

<https://exp-hpc.gitlab.io/wscad-spack-guix-2023>.

The second option is to create a Guix channel, which is just a Git repository<sup>3</sup> containing one or more scm files providing Guix package definitions. The scm files stored in the repository should have some slight adjustments from the above examples due to some Guix idiosyncrasies. The final step is to add the new channel to the Guix user local configuration by including the following lines to ~/.config/guix/channels.scm:

SCHEME

```
1 (cons
2 (channel
3 (name 'wscad-mc-2023)
4 (url
    "https://gitlab.com/exp-hpc/guix-channel-2023-wscad.git"))
5 %default-channels)
```

The last way is to push the contributions to the official Guix repository directly. One can checkout https://git.savannah.gnu.org/git/guix.git and commit the scm file of the new package. This is the recommended method for mature packages that fully comply with the coding style and contributing rules of Guix.

<sup>&</sup>lt;sup>3</sup>with master as the default branch

# 4.4. Conclusion

This short course covered the fundamental basic concepts for managing software packages at the user level. Facilitating experimental reproducibility, a paramount topic in general research activities, we present the Spack and the Guix tools. We hope that the general goal provided in this short course will cause a positive involvement of new students working in High-Performance Computing and the importance of keeping track of their software versions along their experiments. We expect that these tools provide a more rigorous data collection and observation methods for new researchers. As examples of Spack and Guix usage, we aggregated the code snippets presented in this text in a companion material which is available at: <a href="https://exp-hpc.gitlab.io/wscad-spack-guix-2023/>">https://exp-hpc.gitlab.io/wscad-spack-guix-2023/></a>.

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